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HTML & CSS FRAMEWORKS

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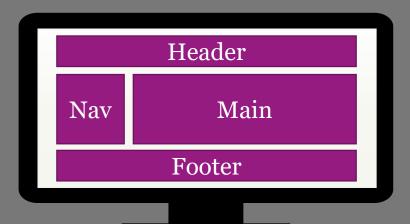
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GUI WITH HTML & CSS

Creating a good graphical user interfaces with HTML & CSS is hard.

- HTML is primarily a markup language.
- CSS can help you, but is dependent on your HTML code.
- Need to work good on devices with different capabilities.
 - Screen size
 - Mouse VS Touch







HTML & CSS FRAMEWORKS

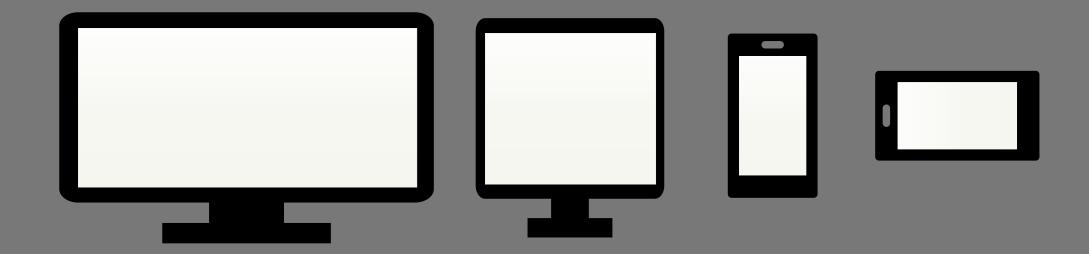
Good designers have written good HTML & CSS we can re-use.

- CSS classes.
- Components.

Bootstrap is one of the most starred GitHub projects.



RESPONSIVE DESIGN





MOBILE FIRST APPROACH





USING AN HTML & CSS FRAMEWORK

Practical demonstration with Bulma...

